



FULGINIUM BLOOD BOWL FEDERATION
PRESENT



Albergo ★★★
Il Borgo dell'ULIVO
www.borgoulivo.it

FULGINIUM BOWL 12

THE OLDEST ITALIAN 7 MATCHES TOURNAMENT IS COMING BACK!

2019 MARCH 2-3

THOSE WHO PARTECIPATED KNOW... THOSE WHO HAVE NEVER PARTECIPATED
WILL NEVER KNOW... YOU'LL MAY ONLY HAVE HEARD OF IT!!!

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RULES

The rulebook used is the CRP with the following exception:

Inducements and special cards are not allowed. The only exception is the halfling master chef only for the halfling teams and bribes for goblin teams.

Magic Healing rule is applied: all the casualties inflicted during a game are regenerated for the next match.

Necromantic and Undead teams that raise a Zombie, they may add it to the roster only for that match.

Nurgle teams may NOT add free rotters.

There is no "illegal procedure".

There is no four-minutes time limit.

The duration of the match is set at 2,15 hours. After that time the referee may decide to stop the match.

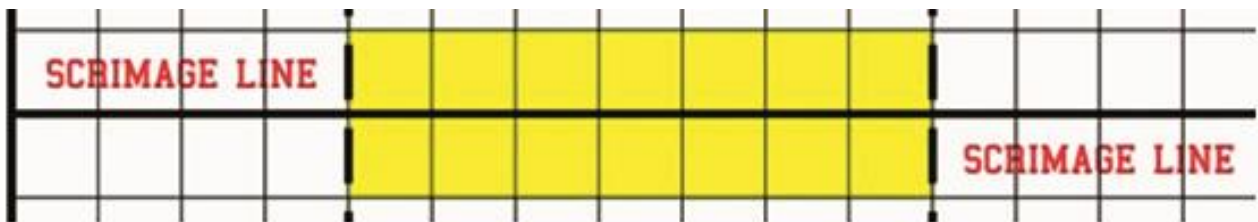
according the new NAF tournament rules in effect from 1st august 2017 these are the variations to the rules applied to the Fulginium Bowl rulespack:

- 1) Human catchers are 60k.
- 2) On a sending off (a Foul or Secret Weapon), the Head Coach can Argue the Call. Roll a D6. On a 1, the Head Coach is also sent off and receives -1 to Brilliant Coaching thereafter. On a 6, the player is only sent to Reserves although a turnover still occurs.
- 3) Halfling Treeman gain Timmber and can receive assists to stand up. Treeman receives +1 for each assist from those non in a TZ. A 1 is still a failure.
- 4) Special Play cards are not in use.
- 5) Piling On is allowed and NOT require a Team Reroll to use.
- 6) in the roster of Chaos Renegade Teams may be used the new positional: Orc Linemen.
- 7) in the roster of Goblin Teams may be used the new positionals: Doom Diver and 'Ooligan.

HOUSE RULES

"Reroll dellu Centru dellu Campu"

Because of its central position, in the middle of Umbria region and of Italy, Foligno, is also called "Lu Centru dellu Munnun", which means the center of the world. No bloodbowl pitch can escape from this "rule", so every team will have a special Team Reroll which can be used (once per half) only to reroll a legal (no armour/injury rolls and so on) event occurred on the 2 central lines of the pitch as shown below. That reroll is called "Reroll dellu Centru dellu Campu" (Reroll of the Center of the Pitch).



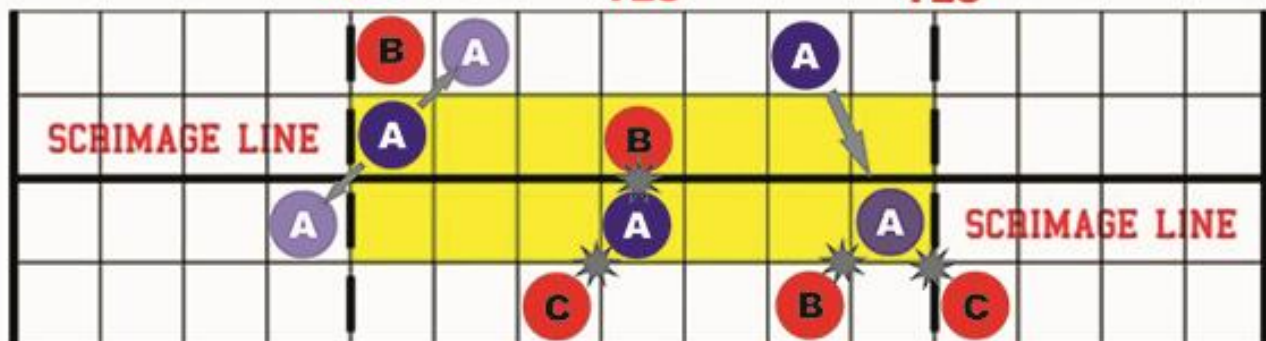
CLARIFICATIONS:

RR can only be used by a player who is in one of the yellow area squares. So at the beginning, during or at the end of his action, the player in order to use the RR must be in one of the yellow squares.

**FAILED
DODGE
YES**

**FAILED
BLOCK
YES**

**FAILED
BLITZ
YES**



TEAM ROSTER

Every coach have 1.000.000 golden crowns to build his team, choosing from the 21 official races and the 3 new experimental races: Caos Renegade, Underworld Denizens, Slann (but only if the miniature are easy to recognize). Starplayers are not allowed.

Skills, are 5 normal and 1 double and are so allotted: 2 normal skills and 1 double skill before the start of the first match, 2 normal skill before the start of the fourth match and 1 normal skill before the sixth match (may be a double for the stunty team). Each player can have only one additional skill. All the skill progression may be decided after that you have seen your opponent.

For the stunty teams only (Halfling, Goblin, Ogre): all the normal skills can be changed into double skill, if assigned to stunty players and the normal skill before the sixth match may be a double.

There are additional “bonus” skills according the Range’s Race. These “bonus” skills are assigned before the start of the first match.

• **Range A: no “bonus” – AMAZON, BRETONNIAN, CHAOS DWARF, DARK ELF, DWARF, LIZARDMEN, ORCS, SHAMBLING UNDEAD, SKAVEN, WOOD ELVES;**

• **Range B: “bonus” 30K gp to spend for Team or additional skills (no increase of characteristics) – ELVEN UNION, NECROMANTIC HORROR, NORSE, HIGH ELF, HUMAN;**

• **Range C: “bonus” 50K gp to spend for Team or additional skills (no increase of characteristics) – CHAOS CHOSEN, CHAOS RENEGADES, KHEMRI TOMB KINGS, KHORNE, NURGLE, SLANN, UNDERWORLD DENIZENS, VAMPIRES;**

• **Range D: “bonus” 80K gp to spend for Team or additional skills (no increase of characteristics) – GOBLIN, HALFLING, OGRE;**

All the miniatures chosen to represent players have to be easily recognizable. A human can represent a norse, a wood elf can represent a pro elf, but an amazon can’t represent an orc...

THE TOURNAMENT

The tournament is based on the swiss system, and consist of 7 matches. There are prizes for the first ranked, second and third, top scorer, best defence, top killer (most blocking casualties), best stunty team (stunty team are considered: Halfling, Goblin, Ogre. Note: there will be stunty team prize only if there will be at least 2 stunty teams in the tournament), best race team (Note: this prize will be awarded only if there are at least 2 teams of the same race in the tournament, example: if there are 2 nurgle teams, the prize for the best nurgle team will be awarded)

SCORE

Score is so calculated;

Victory 5 points

Draw 2 points

Defeat 0 points

Conceding -5 points (5 points to the opponent for classification)

Tiebreaker:

1. 50 points system (30 points +/- 10 for victory/defeat, +/- 3 points for touchdown made/suffered, +/1 point for casualty made/suffered, for a max total of 50 points and a minimum of 0 points);
2. Touchdown difference;
3. Casualties difference;
4. Touchdowns;
5. Casualties;
6. Draw ;

SPECIAL PRIZE “LU SVENTRAPAPERE”

To be named as “Sventrapapere” in the local dialect of Foligno means more or less “I do it Better!!!”. So this special prize is assigned to the coach that at the end of the tournament will have the bigger total obtained by the sum of Touchdowns and: Casualties and K.O. resulting by Blocks/Blitzs, Casualties and K.O. resulting by Fouls and by players pushed out of the pitch, (in this last case is considered valid a following results by the crowd: no injury=reserve). Are not valid Casualties and K.O. resulting by failed “dodge” o “go for it!”. In the report paper of the match, there is a specific space were to sign the “Casualties” of the “Sventrapapere”.

TIMETABLE

Saturday, March 2rd

- 09,00 Registration and roster check
- 09,30 1st match
- 11,45 lunch (until 13,00)
- 13,00 2nd match

- 15,30 3rd match
- 18,00 4th match

Sunday, March 3th

- 09.30 5th match
- 11,45 6th match first half
- 12,50 lunch
- 14,00 6th match second half
- 15,10 7th match
- 17,30 prize awarding

REGISTRATION

It will be possible to register at the tournament until Friday 1 march 2019 (**we have the possibility to give hospitality to 60 coach max**) In order to registrate you need to communicate: name, NAF nick and number, team name and race, nationality. For the registration send an e-mail to this address: alecalx63@gmail.com.

The cost of registration to the tournament is 20 euros for NAF members or 25 euros for non NAF members. **At the moment of the registration we'll give you a set of 5 custom dice (2d6 and 3 block dice) produced only for the Fulginium Bowl in only 70 sets, and one special reroll token (Reroll "dellu Centru dellu Campu")**.

TOURNAMENT LOCATION

The tournament will be played at the Hotel-Restaurant L'ULIVO, address via Monte Bianco 23, Matigge di Trevi (PG), Italy, tel and fax +39.0742.78969, www.borgoulivo.it, info@borgoulivo.it

WHERE LODGING

The Hotel-Restaurant L'ULIVO has made us a special offer for the tournament with different solution: contact directly the hotel by e-mail looking for Maurizio and use as reference Blood Bowl/Alessandro

The special offer consist of: THE NIGHT OF SATURDAY WITH BREAKFAST, SATURDAY DINNER, SATURDAY AND SUNDAY LIGHT LUNCHES

These are the price of the special offer for different solutions:

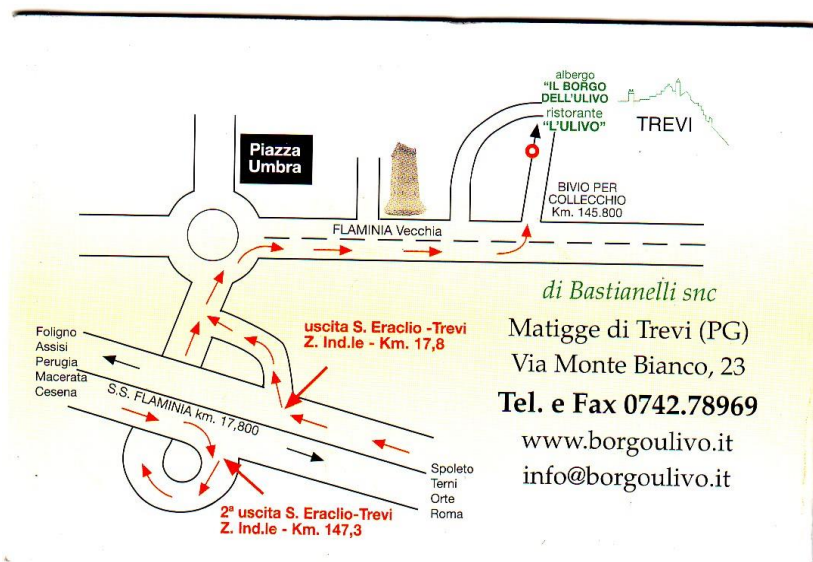
- **Quadruple room: 85 euros per person (each extra night with breakfast +25 euros per person);**
- **Triple room: 90 euros per person (each extra night with breakfast +30 euros per person);**
- **Double room: 95 euros per person (each extra night with breakfast +35 euros per person);**

**VERY IMPORTANT : RESERVATION ONLY BY E-MAIL
REFERENCE BLOOD BOWL TOURNAMENT/ALESSANDRO, MARCH 2nd/3th 2018**

info@borgoulivo.it

I hope to see you ..

LEONIDA



INFO:

(<http://bbforum.info/forum/index>)

Sezione Tornei : Fulginium Bowl 12

FACEBOOK: Fulginium Bowl – il torneo di Blood Bowl di Foligno

00393313714334 Alessandro (nick Naf : LEONIDA)

Mail: alecalx63@gmail.com

VARIOUS INFORMATION

The Fulginium Bowl is the oldest Italian 7 matches tournament (first edition was in 2008), it is much appreciated for its location as reported in a NAF article, a beautiful typical hotel restaurant in Umbria in the center of Italy, "Il Borgo dell'Ulivo" (<http://borgoulivo.it>), where all the players can sleep, play and taste its special dinner, now famous in many parts of Europe having had players from 6 different nations over the years. During the last edition we have had players from Belgium, Germany, UK and Malta.

Tourist Informations

The nearest airport is Perugia (Sant'Egidio) which is a Ryanair hub. Others airports are Rome (about 150km), Florence (about 180km), Pisa about (250km), Bologna (about 290 km) and Falconara (about 130km)

For those that want come with wife, girlfriend or only to have some day of relax and holiday

We are in the heart of the romanic and medieval Italy, we are about 5 km from **Trevi**, 15 km from **Montefalco** (that is famous for two Italian red wines: the "Sagrantino" and "Rosso di Montefalco", there is the possibility to visit the farms where are produced) and **Spello**, 20 km from **Assisi** (the town of San Francesco) and **Spoletto**, 40 km from **Perugia**, 60 km from **Gubbio**, **Todi**, **Orvieto**. Other appreciated typical products of Umbria are genuine olive oil and truffles. All this in Umbria the region in the center of Italy.